

The light supplied to the imager, and therefore supplied to each cell of the imager, is field polarized. Incoming light is incident upon the common electrode which is transparent. Each liquid crystal cell rotates the polarization of the input light responsive to the RMS value of the electric field applied to the cell by the plate electrodes. Generally speaking, the cells are not responsive to the polarity (positive or negative) of the applied electric field. Rather, the brightness of each pixel's cell is generally only a function of the rotation of the polarization of the light incident on the cell. Furthermore, polarization rotation for each cell is a non-linear function of the electric field. Polarization rotation for a given cell occurs as the light passes through the liquid crystal both before and after reflection from the cell plate. It is the rotation of the polarization that is capable of being controlled. Light leaving the imager is approximately the same intensity, but a different polarization. This may depend on the intensity that is ultimately desired. It should be noted that it is undesirable to have the imager absorbing light because it can get too hot. The imager will get hot due to some spurious amount of absorption.

If adjacent pixels produce different brightness, then there must be a different potential on the 2 cell plates corresponding to the adjacent pixels. When potentials on adjacent cell plates are unequal, there is an electric field between them which is known as a fringing field. The fringing field has some components, which are orthogonal to the desired field. These orthogonal components are not a problem in the space between adjacent mirrors. But, the orthogonal components of the electric field, which is over the mirror, will have the effect of distorting the polarization rotation. This distortion results in a substantial local increase in brightness. This is a particular problem when the pixel is supposed to be dark, but is usually an insignificant problem when the pixels are intended to be bright since the pixels are

not very different in voltage so the fringing field is not that great. Also, for dark pixels, the additional brightness is much more noticeable. Contrast ratio is also very important in making a high quality display. It is very important to achieve sufficient black level. A proportionately larger drive voltage is needed to create a slightly darker image in a normally white display. Often, a large difference in voltage between adjacent pixels is needed even if both pixels are low in brightness but not equal in brightness. This results in a major fringing field that produces a visible artifact denoted sparkle. Due to the rotational effects of the fringing fields, this phenomenon is also referred to as a declination error in the imager. Sparkle artifacts can be red, blue and/or green, but green is usually the most prominent color.

Because of the particular manufacturing process used for many imagers, horizontally adjacent pixels suffer more from the fringing field problem. Thus, a need exists for overcoming the sparkle problem described above.

SUMMARY

In a first aspect of the present invention, a circuit for adjacent pixel interdependence in a liquid crystal display comprises a decomposer for dividing an input signal into a plurality of signals having at least a high brightness signal and a low brightness signal, a delay matching circuit for processing the high brightness
 5 signal, a split low pass filter arrangement for independently low pass filtering rising transients and falling transients in the low brightness signal, and a combiner for combining the delayed high brightness signal with the filtered low brightness signal to provide an output signal with reduced sparkle artifacts.

In a second aspect of the present invention, a method for reducing adjacent pixel interdependence in a liquid crystal display comprises the steps of dividing an input signal into at least a high brightness signal and a low brightness signal, independently low pass filtering rising transients and falling transients in the low brightness signal to reduce adjacent pixel interdependence, and delay matching the high brightness signal with the filtered low brightness signal and combining the delay matched high brightness signal with the filtered low brightness signal to provide an output with reduced sparkle artifacts.

BRIEF DESCRIPTION OF THE FIGURES

FIG. 1 is a block diagram showing a decomposer, split low pass filter arrangement with associated delay circuits, and a delay match circuit in accordance with the present invention.

FIG. 2 is a more detailed block diagram of a delay circuit and low pass filter in the split filter arrangement in accordance with the present invention.

FIG. 3 is a more detailed block diagram of a low pass filter in the split filter arrangement in accordance with the present invention.

FIG. 4 is another more detailed block diagram of a delay circuit and low pass filter in the split filter arrangement in accordance with the present invention.

FIG. 5 is a graph illustrating the operation of a system in accordance with the present invention.

FIG. 6 is a flow chart illustrating a method in accordance with the present invention.

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DETAILED DESCRIPTION

Reducing the difference in brightness between adjacent pixels when they are dark, but not when they are bright can resolve the sparkle problem previously described. A device called a decomposer 12 on the input divides the input signal into at least two signals on a circuit 10 used to reduce sparkle or declination errors in liquid crystal displays as shown in FIG. 1. Sparkle or declination errors can also be considered a subset of a broader phenomenon known as adjacent pixel interdependence. It should be noted that the present invention is particularly useful for liquid crystal on silicon (LCOS) displays. The decomposer 12 serves as an amplitude discriminator for the input signal which is preferably an eight (8) bit video signal that preferably carries the desired brightness of one color component (Red, Green, or Blue).

The input signal is decomposed in a manner that enables obtaining the original signal when the decomposed or divided signals are added or combined back together. The method in accordance with the present invention would further process the low brightness portion (L) using a split low pass filter arrangement and delay match the high brightness portion (H). The low brightness portion is preferably processed with a split low pass filter arrangement having three different low pass filters. One low pass filter (see LPF3) acts on a dark going signal or transient to lengthen its fall time. Another low pass filter (see LPF1) acts ahead of the delayed bright going signal or transient to anticipate the transient and start the signal going brighter earlier. A third low pass filter acts to properly control the amplitude of narrow positive pulses. Then, the processed low and high brightness signals are recombined and sent to an imager. Accordingly, the improved approach relies upon one decomposer for each color (Red, Green, & Blue). It should be understood that

the decomposer could divide the input signal into two or more component signals within contemplation of the present invention.

The decomposer should have at least two inputs. A threshold input (T) and a brightness input signal. The threshold signal would be used in dividing the brightness signal into a high brightness signal and a low brightness signal.

Referring once again to FIG. 1, the circuit 10 comprises the decomposer 12 for dividing an input signal into a plurality of signals having at least a high brightness signal (H) and a low brightness signal (L). A split low pass filter arrangement 25 in circuit 10 preferably comprises a low pass filter 19 preceded by a delay circuit 18 for acting on a dark going signal or transient to lengthen its fall time and comprises another low pass filter 20 that acts ahead of a bright going signal or transient to anticipate the transient and start the signal going bright earlier. The split low pass filter arrangement 25 also comprises yet another low pass filter 17 and another delay circuit 16, wherein this filter is usually selected to be symmetrical with a linear phase response. Finally, the split low pass filter arrangement 25 comprises a maximum selector circuit 22 that selects or forms a processed low brightness signal by selecting the maximum of the three filter (20, 17 or 19) outputs for each sample of video. The high brightness signal (H) is merely delay-matched (to provide a processed high brightness signal) using a delay-match circuit 14 and added back with the processed low brightness signal using a combiner or adder circuit 24.

Referring to FIG. 2, the low pass filter 19 and delay circuit 18 are shown in greater detail. FIG. 2 shows an asymmetric 5-tap filter with non-ascending coefficients $8/16$, $4/16$, $2/16$, $1/16$, and $1/16$ all preceded by a delay of 4 sample periods using delay circuit 18. Non-ascending coefficients are useful in obtaining a non-decreasing response on a leading edge of a pulse. The sample delays (18, 32,

34, 36, and 37) illustrated in FIG. 2 (as well as those shown in FIGs. 3 & 4) all use Z transform notation, wherein Z^{-4} is a 4 clock latch delay and Z^{-1} is a 1 clock delay for example. The low pass filter further preferably comprises multiplier circuits 31, 33, and 35 to appropriately weight the coefficients on each tap. The low pass filter 19 further comprises a combiner 38 for combining the signals from each tap and a divider 39 to normalize the output coming from the low pass filter 19.

Referring to FIG. 3, the low pass filter 20 is shown in greater detail. FIG. 3 shows an asymmetric 5-tap filter with non-descending coefficients 1/16, 1/16, 2/16, 4/16 and 8/16. The non-descending coefficients are particularly useful in obtaining a non-increasing response from a trailing edge of a pulse. The low pass filter 20 also comprises sample delays 42, 44, 46, as well as multiplier circuits 52, 50, and 49 as shown to appropriately weight the coefficients on each tap. The low pass filter 20 further comprises a combiner 54 for combining the signals from each tap and a divider 56 to normalize the output coming from the low pass filter 20.

Referring to FIG. 4, the low pass filter 17 and delay circuit 16 are shown in greater detail. FIG. 4 shows a symmetric 3-tap filter with coefficients 3/16, 10/16, and 3/16 all preceded by a delay of 3 sample periods using delay circuit 16. The low pass filter 17 also comprises sample delays 64, 66 as well as multiplier circuits 68, 70, and 72 as shown to appropriately weight the coefficients on each tap. The low pass filter 17 further comprises a combiner 74 for combining the signals from each tap and a divider 76 to normalize the output coming from the low pass filter 17.

Referring to FIG. 5, an example of the operation of a system in accordance with the present invention is shown in the graph. For this example, the threshold is set to 16. The pulses are all of amplitude 30 and vary in width from 1 sample to 4 samples.

Referring to FIG. 6, a flow chart illustrating a method 600 for reducing sparkle in a liquid crystal display is shown. The method 600 preferably comprises the steps of dividing an input signal into at least a high brightness signal and a low brightness signal at step 602, processing the low brightness signal at step 604 by independently low pass filtering rising transients and falling transients in the low brightness signal to provide a processed low brightness signal and delay matching the high brightness signal at step 606 with delays in the filtered low brightness signal, wherein rising transients are anticipated and falling transients are delayed. This processing can also be thought of as pulse widening for positive pulses (or pulse narrowing for negative pulses) in order to reduce sparkle or declination errors as desired. This can also be thought of as changing the shape of the rising and falling edges in the low brightness signal. The method 600 can further comprise the step of combining the delay matched high brightness signal with the filtered low brightness signal to provide an output signal with reduced sparkle artifacts. In the case where the low brightness signal is split into two signals, low pass filtering step 604 can comprise the steps of low pass filtering the low brightness signal according to a first filtering rate to generate a first filtered value, delay matching and low pass filtering the low brightness signal according to a second filtering rate to generate a second filtered value as well as the step of selecting as the filtered output for use in the combining step the maximum among the first or second filtered values. Alternatively, in the case where the low brightness signal is split into three signals, the low pass filtering step 604 can comprise the steps of low pass filtering the low brightness signal according to a first filtering rate to generate a first filtered value, delay matching and low pass filtering the low brightness signal according to a second filtering rate to generate a second filtered

value, delay matching and low pass filtering the low brightness signal according to a third filtering rate to generate a third filtered value as well as the step of selecting as the filtered output for use in the combining step the maximum among the first, second or third filtered values

5 Although the present invention has been described in conjunction with the embodiments disclosed herein, it should be understood that the foregoing description is intended to illustrate and not limit the scope of the invention as defined by the claims.

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